Course discipline/number/title: MUSC 1003: Music, Video, Lights II

A.   CATALOG DESCRIPTION
1. Credits: 3
2. Hours/Week: 1 lecture, 4 lab
3. Prerequisites (Course discipline/number): MUSC 1002
4. Other requirements: None
5. MnTC Goals (if any): NA

B.   COURSE DESCRIPTION: This course is a continuation of MUSC 1002: Music, Video, Lights I. This hands-on course will explore creativity by: applying advanced music editing techniques, expanding knowledge of light fixture features and automation, storyboarding and capturing planned video shots using various cameras and video techniques, and introducing basic CGI video graphic design and effects. The class will focus on public performances of new media creations.

C.   DATE LAST REVISED (Month, year): March, 2021

D.   OUTLINE OF MAJOR CONTENT AREAS:
1. Creative problem solving and artistic expression
2. Contemporary computer, video, light, and sound media for creative expression
3. Creation of projects
4. Critical analysis of creative performance

E.   LEARNING OUTCOMES (GENERAL): The student will be able to:
1. Utilize contemporary media and computers in the creation of original productions.
2. Incorporate the elements of music to create aesthetic compositions.
3. Integration of multiple media into the creative process.
4. Critique the effectiveness and aesthetic merit of the media creations.

F.   LEARNING OUTCOMES (MNTC): NA

G.   METHODS FOR EVALUATION OF STUDENT LEARNING:
1. Group work
2. Projects
3. Presentations
4. Portfolio

H.   RCTC CORE OUTCOME(S). This course contributes to meeting the following RCTC Core Outcome(s): Critical Thinking. Students will think systematically and explore information thoroughly before accepting or formulating a position or conclusion.

I.   SPECIAL INFORMATION (if any): None